

Trace the Path

LEVEL 1
Fine
Motor

Trace the dotted line
from start to finish

Age
3



help the monkey to get the banana



Help the rocket reach moon



Help the fish reach water

“What this builds: Pencil
grip & hand control.”

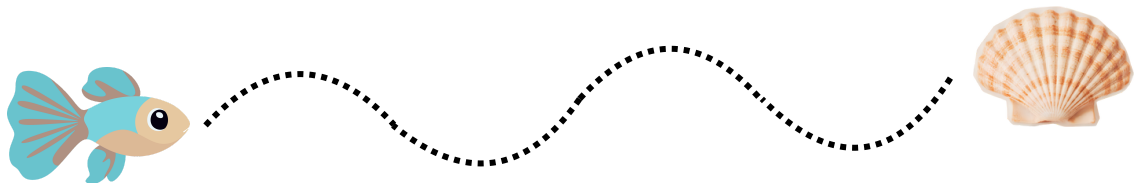
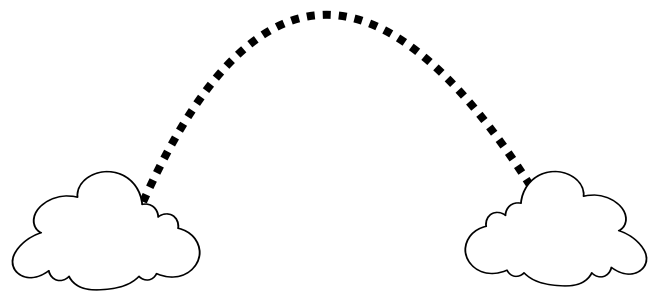
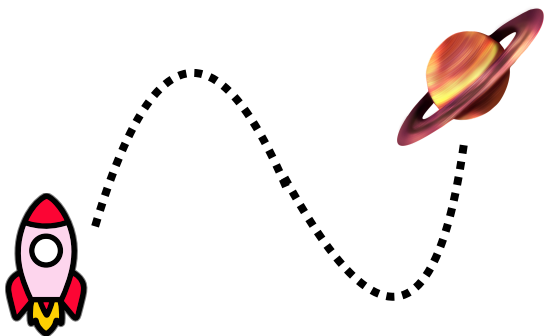
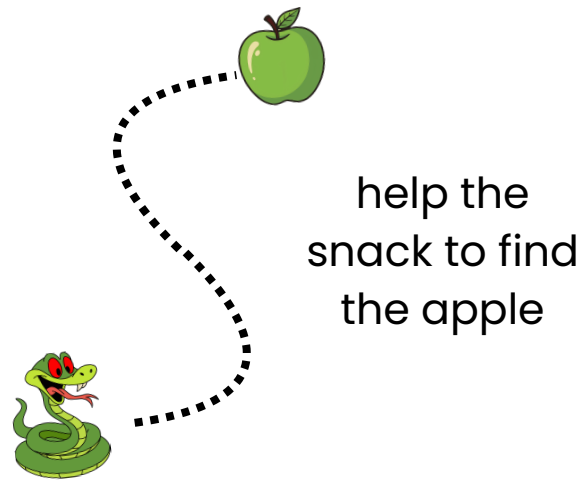
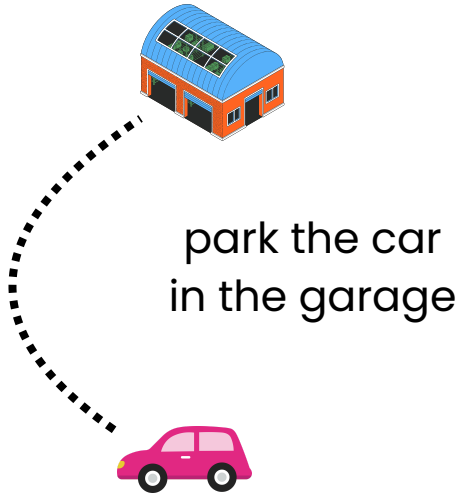
“Parent Tip: Encourage
slow tracing, not speed.”

Follow the Curvy Path

LEVEL 2
Fine
Motor

Trace the dotted curve
from start to finish

Age
3-4



“What this builds: Wrist
flexibility & directional control.”

“Parent Tip: Encourage
slow tracing, not speed.”

Follow the Zigzag Trail

LEVEL 3
Fine
Motor

Trace carefully along
the zigzag path

Age
4

help the trekker to reach destination



help him to reach base camp (easy trail)



help him to reach Valley (medium trail)



help him to reach final camp (stiff trail)



Climb the steps to
the treehouse



Follow the trail to
find the treasure



“What this builds: Directional control, hand stability, and precision movement.”

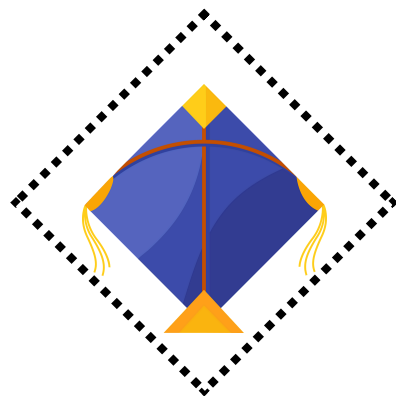
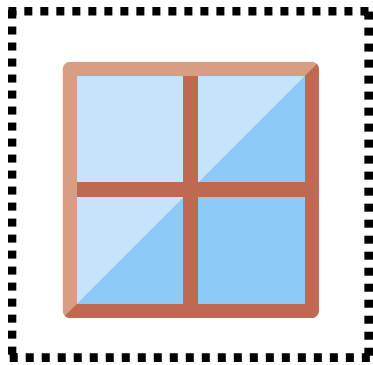
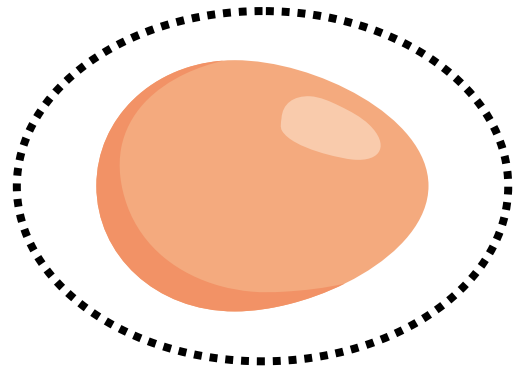
“Parent Tip: Encourage slow tracing and remind your child to stay on the line.”

Trace the Shapes Carefully

LEVEL 4
Fine
Motor

Trace each shape slowly
and stay on the dotted line

Age
4-5



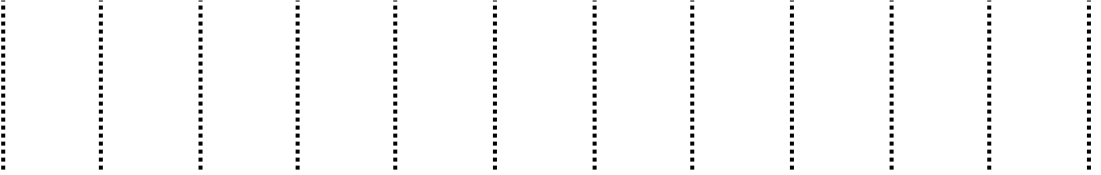
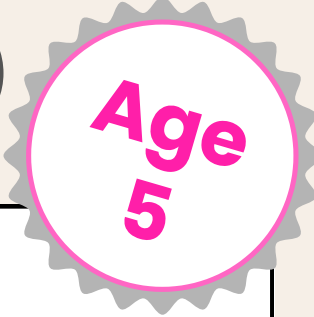
“What this builds: Controlled circular motion and shape precision”

“Parent Tip: Encourage your child to trace slowly without lifting the pencil.”

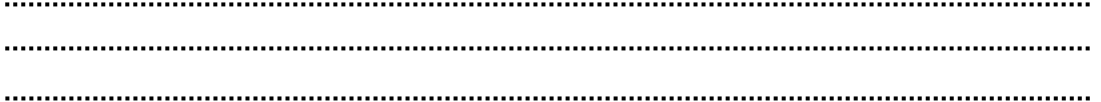
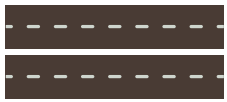
Pre-Letter Stroke Practice



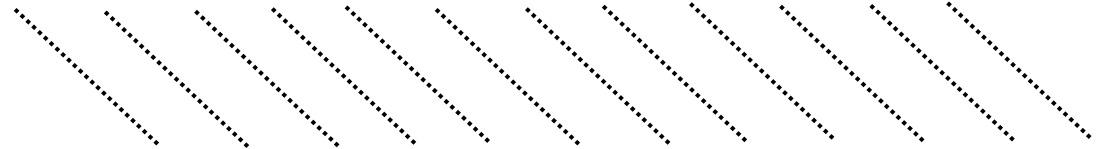
Trace each pattern carefully and stay on the dotted line



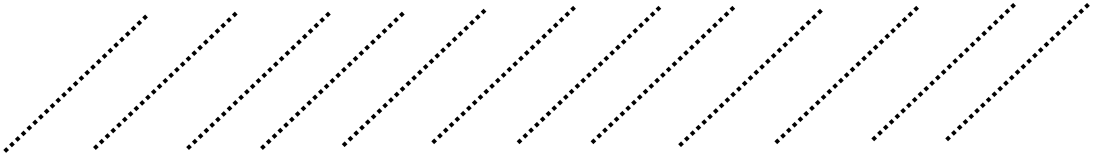
Follow the zebra crossing



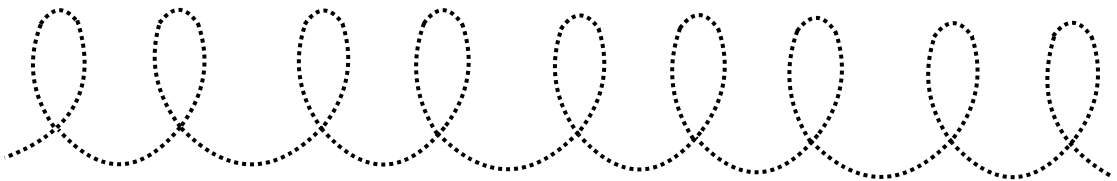
Follow the road



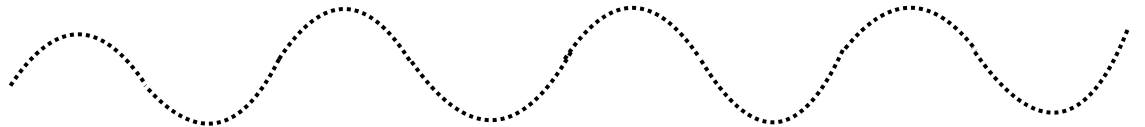
Do some slide



Its ranny day



Make some ribbon loop



Lets create some wave in pool

“What this builds: Controlled stroke patterns required for early letter and number formation.”

“Parent Tip: Encourage steady hand movement and proper pencil grip.”